

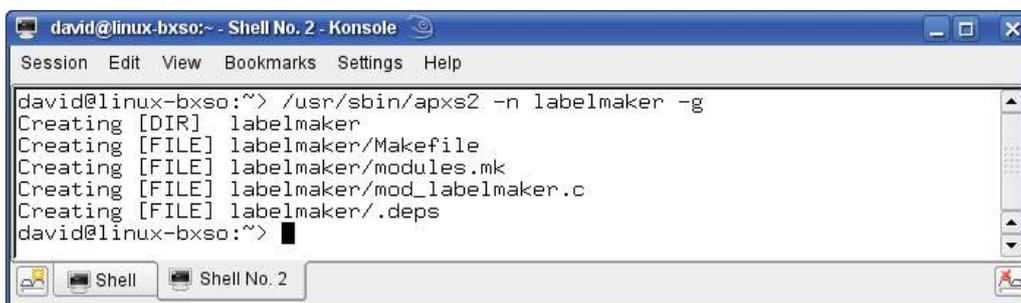
7 Apache C modules

7.1 Safer C web applications

In real life few web administrators would dream of letting anyone run C programs as CGI content generators because of the risk of crashes and core dumps. However the Apache server is itself written in C and there are simple utilities that come with its development tools that permit you to create code stubs into which you can place your C programs and run them as Apache modules when they are loaded as part of the server and managed safely in a kind of “sand-box”. Here we will take an earlier example and turn it into an Apache module.

A utility called `apxs2` is included in the Apache2 development libraries which can be invoked to generate a code stub for a program which can be compiled into a module that is loaded and managed by the Apache web server. These modules can be used to perform a huge variety of tasks but in our case we will do something which is akin to an ISAPI DLL found in the IIS server. The exact location of the `apxs2` utility will change according to the Linux distribution you are using but with OpenSuse it runs like this.

In a terminal type: `apxs2 -n labelmaker -g`



```
david@linux-bxso:~ - Shell No. 2 - Konsole
Session Edit View Bookmarks Settings Help
david@linux-bxso:~> /usr/sbin/apxs2 -n labelmaker -g
Creating [DIR] labelmaker
Creating [FILE] labelmaker/Makefile
Creating [FILE] labelmaker/modules.mk
Creating [FILE] labelmaker/mod_labelmaker.c
Creating [FILE] labelmaker/.deps
david@linux-bxso:~>
```

This creates a folder of the name you give it (`labelmaker`) and a **Makefile**, a **modules.mk** file which can be used by the Make utility, and a file called **mod_labelmaker.c**.

The C file generated is kind of like a Hello World for Apache. It may look like a complex thing but it does supply a long explanatory comment header which is worth reading. The idea is that when Apache starts any modules in a specified location which are configured as needing to be loaded in the server configuration files, will be loaded. The `*_register_hooks` function lists the names and signatures of functions that can be called at specific stages in the Apache server process. In this case if the name `http://localhost/labelmaker` is called this module will be asked to handle whatever happens in the `*_handler` function.

The configuration of the server can be a bit fiddly but in OpenSuse we have to add this to the file

/etc/apache2/sites-available/default

```
<Location /labelmaker>
    SetHandler labelmaker
</Location>
```

and in **/etc/config.sys/apache2** we **add** the name of our module labelmaker to long comma-separated list in the line starting

```
APACHE_MODULES=".....,labelmaker"
```

Now go to the folder labelmaker and type:

```
sudo apxs2 -c -i mod_labelmaker.c
sudo /etc/init.d/apache2 restart
```

SIMPLY CLEVER

ŠKODA



We will turn your CV into
an opportunity of a lifetime



Do you like cars? Would you like to be a part of a successful brand?
We will appreciate and reward both your enthusiasm and talent.
Send us your CV. You will be surprised where it can take you.

Send us your CV on
www.employerforlife.com

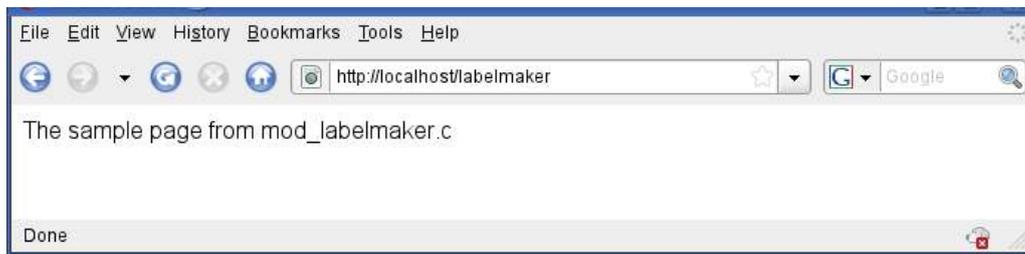


Download free eBooks at bookboon.com



Click on the ad to read more

Call this in a browser like this:



```
#include "httpd.h"
#include "http_config.h"
#include "http_protocol.h"
#include "ap_config.h"

/* The sample content handler */
static int labelmaker_handler(request_rec *r)
{
    if (strcmp(r->handler, "labelmaker")) {
        return DECLINED;
    }
    r->content_type = "text/html";

    if (!r->header_only)
        ap_rputs("The sample page from mod_labelmaker.c\n", r);
    return OK;
}

static void labelmaker_register_hooks(apr_pool_t *p)
{
    ap_hook_handler(labelmaker_handler, NULL, NULL, APR_HOOK_MIDDLE);
}

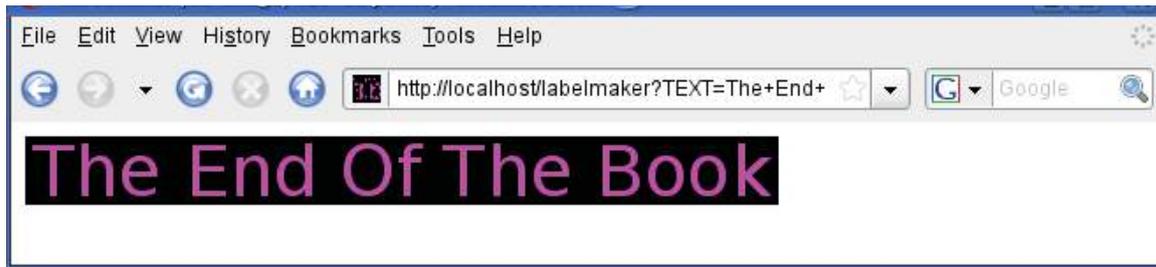
/* Dispatch list for API hooks */
module AP_MODULE_DECLARE_DATA labelmaker_module = {
    STANDARD20_MODULE_STUFF,
    NULL,          /* create per-dir  config structures */
    NULL,          /* merge per-dir  config structures */
    NULL,          /* create per-server config structures */
    NULL,          /* merge per-server config structures */
    NULL,          /* table of config file commands */
    labelmaker_register_hooks /* register hooks */
};
```

7.2 Adding some functionality

Now we can plug in the work we did for the graphics library in Chapter 6 as a replacement handler function (in the code Chapter7_1.c there are BOTH handlers, one commented out). Note the (highlighted) call to a modified `decode_value` function that uses the `r->args` pointer to get the `QUERY_STRING` rather than `getenv()`. Also Apache handles the output a bit differently too – get a pointer to the array of bytes in the image by calling `gdImageGifPtr` then the `ap_rwrite` function outputs the data. We have to free the pointer with `gdFree` after the output call.

```
static int labelmaker_handler(request_rec *r)
{
    void *iptr;
    int sz = 0;

    if (strcmp(r->handler, "labelmaker")) {
        return DECLINED;
    }
    r->content_type = "Content-type: image/gif";
    if (!r->header_only){
        int text=0,background=0, x=0,y=0,size=30,string_rectangle[8];
        double angle=0.0;
        char value[255] = "Hello";
        char font[256] = "/usr/share/fonts/truetype/DejaVuSans.ttf";
        char *err = NULL;
        gdImagePtr im_out = NULL;
        decode_value(r,"TEXT=", (char *) &value, 255);
        err=gdImageStringFT(NULL,&string_rectangle[0],0,
            font,size,angle,0,0,value);
        x = string_rectangle[2]-string_rectangle[6] + 6;
        y = string_rectangle[3]-string_rectangle[7] + 6;
        im_out = gdImageCreate(x,y);
        background = gdImageColorAllocate(im_out, 0,0,0);
        text = gdImageColorAllocate(im_out,255,0,255);
        x = 3 - string_rectangle[6];
        y = 3 - string_rectangle[7];
        err = gdImageStringFT(im_out,&string_rectangle[0],text,
            font,size,angle,x,y,value);
        iptr = gdImageGifPtr(im_out,&sz);
        ap_rwrite(iptr, sz, r);
        gdFree(iptr);
        gdImageDestroy(im_out);
    }
    return OK;
}
```



7.3 Apache Modules Conclusion

Whilst tricky to write and debug, this is probably the most rewarding and esoteric area where you can do real, commercially useful and safely deployable web content generation. It is easy to see how this example could be extended with parameters for colours and fonts to make a useful web content tool.

There is very little clear simple material about apache modules but start with the on-line documentation at <http://httpd.apache.org/docs/2.2/developer/>

One recent book worth looking at is “The Apache Modules Book” Nick Kew, Prentice Hall.

I joined MITAS because
I wanted **real responsibility**

The Graduate Programme
for Engineers and Geoscientists
www.discovermitas.com

Month 16

I was a construction supervisor in the North Sea advising and helping foremen solve problems

Real work
International opportunities
Three work placements





